

# Plugin Countup

Introduced in [Tiki25](#), use this plugin to make a counter on a wiki page. You can add one or multiple counters on the same page and each counter starts to count when it becomes visible in the viewport. Each counter has its own custom settings (Title, ending number, custom counting (animation) speed, custom CSS (color, font size, font family, background, ...), etc.).

It is powered by Anime.js (<https://github.com/juliangarnier/anime>) which offers many nice tools which will be progressively used in other Tiki features.

See also [PluginCountdown](#)

## 1. PARAMETERS

Make a counter on a wiki page

Introduced in Tiki 25. Required parameters are in **bold**.

[Go to the source code](#)

Preferences required: `wikiplugin_countup`

### Parameters

**endingNumber**

**delay**

## Accepted Values

int

float

## Description

The number to which the counter will stop to count.

The delay time in seconds after which the counter will start to count when it becomes visible in the viewport.

Default	Since
---------	-------

	25.0
--	------

1	25.0
---	------

	25.0
--	------

description

height

icon

prefix

speed

startingNumber

string

int

int

text

float

int

Short description of the counter

Counter height in pixels. For instance, use `200` for 200 pixels

Numeric ID of an icon in a file gallery. This will be set as the counter icon

Letter, number or symbol to use as prefix of the number counter (the number that is displayed in the counter at certain time).

The counting(animation) speed of the counter in seconds.

The number from which the counter will start to count.

25.0

300

25.0

0

25.0

25.0

0.2

25.0

0

25.0



suffix

title

width

backgroundColor

backgroundImage

text

string

int

alhpa

int

Letter, number or symbol to use as suffix of the number counter (the number that is displayed in the counter at certain time).

Counter title

Counter width in pixels. For instance, use `200` for 200 pixels

Counter background color You can use the color name, the `hexadecimal rgb` code or the `rgba` syntax to specify the color.

Numeric ID of an icon in a file gallery. This will be set as the counter background image

25.0

25.0

400

25.0

white

25.0

0

25.0

descriptionFontColor

descriptionFontFamily

descriptionFontSize

iconHeight

iconWidth

alpha

(blank)| sans serif| serif| monospace| Arial| Century  
Gothic| Comic Sans MS| Courier New| Tahoma| Times  
New Roman| Verdana

float

int

int

Counter description font color. For instance, use `blue` for blue color. You can also use the `hexadecimal rgb` code or the `rgba` syntax to specify the color.

Counter description font family.

Counter description font size in pixels. For instance, use `16` for 16 pixels.

Icon height size. The default value is `64`

Icon width size. The default value is `64`

black	25.0
-------	------

25.0
------

12	25.0
----	------

64	25.0
----	------

64	25.0
----	------



numberFontColor

numberFontFamily

numberFontSize

alpha

(blank)| sans serif| serif| monospace| Arial| Century  
Gothic| Comic Sans MS| Courier New| Tahoma| Times  
New Roman| Verdana

float

This is the font color of the displayed number of counter at a certain time. For instance, use `blue` for blue color. You can also use the `hexadecimal rgb` code or the `rgba` syntax to specify the color.

This is the font family of the displayed number in the counter at a certain time.

This is the font size of the displayed number at a certain time in pixels. For instance, use `16` for 16 pixels.

black 25.0

25.0

32 25.0

shadow

string

This property adds shadows to the counter via a comma separated list of shadows. A shadow is defined with horizontal and vertical offsets from the element (in our case, the counter), with blur and spread radius and with a color. For instance, use `inset 2000px 0px 0px 0px #24a2c09c` for 2000px horizontal offset, 0px vertical offset, 0px blur radius, 0px spread radius and with a light blue color. The `inset` keyword reverses the shadow inside. For the color value, you can use the color name, the hexadecimal rgb code or the rgba syntax. For more details See [here](#). Please be sure to respect the syntax given in the documentation to see the effect.

25.0



titleFontColor

titleFontFamily

titleFontSize

descriptionFontStyle

alpha

(blank)| sans serif| serif| monospace| Arial| Century  
Gothic| Comic Sans MS| Courier New| Tahoma| Times  
New Roman| Verdana

float

(blank)

normal

italic

oblique

Counter title font color. For instance, use `blue` for blue color. You can also use the `hexadecimal rgb` code or the `rgba` syntax to specify the color.

Counter title font family

Counter title font size in pixels. For instance, use `16` for 16 pixels.

Counter description font style.

black 25.0

25.0

32 25.0

normal 25.0

descriptionFontWeight

numberFontStyle

numberFontWeight

titleFontStyle

(blank)| normal| bold| lighter| 100| 200| 300| 400| 500|  
600| 700| 800| 900

(blank)

normal

*italic*

*oblique*

(blank)| normal| bold| lighter| 100| 200| 300| 400| 500|  
600| 700| 800| 900

(blank)

normal

*italic*

*oblique*

Counter description font weight.

Displayed number font style.

Displayed number font weight.

Counter title font style.

normal 25.0

normal 25.0

normal 25.0

normal 25.0



titleFontWeight

---

(blank)| normal| bold| lighter| 100| 200| 300| 400| 500|  
600| 700| 800| 900

---

Counter title font weight.

---

normal 25.0

## 2. EXAMPLES OF USE

### EXAMPLE 1 :

In this example, we have one counter on the page and we are counting the number of registered students with a counting speed of 1 second.

The following code:

```
{countup title="Students" titleFontWeight="bold" titleFontStyle="italic" titleFontColor="white" icon="2002"
description="Registered Students" descriptionFontStyle="italic" descriptionFontColor="white" endingNumber="10"
numberFontWeight="800" numberFontSize="70" numberFontColor="white" speed="1" delay="1" suffix="+"
backgroundImage="1998" shadow="inset 2000px 0px 0px 0px #24a2c09c"}
```

produces on this site:



## EXAMPLE 2 :

In this example we have two counters on the same page and each counter has its own custom settings (counting speed, font style, font color, etc) and starts to count when it becomes visible in the viewport.

The following code:

```
{countup title="Students" titleFontWeight="bold" titleFontStyle="italic" titleFontColor="white" description="Registered Students" descriptionFontStyle="italic" descriptionFontColor="white" endingNumber="15" numberFontWeight="800" numberFontSize="70" numberFontColor="white" speed="1" delay="1" suffix="+" backgroundImage="1998" shadow="inset 2000px 0px 0px 0px #24a2c09c"} {countup title="Countries" titleFontWeight="bold" titleFontColor="black" icon="2000" endingNumber="195" numberFontWeight="bold" numberFontSize="70" numberFontColor="black" speed="0.02" shadow="inset 2000px 0px 0px 0px #24a2c09c"}
```

Produces on this site:

0+

STUDENTS

REGISTERED STUDENTS



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www.shutterstock.com



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COUNTRIES